

# Scout--Rama



## Event & Booth Guidebook 2024

### Get Out and Scout!



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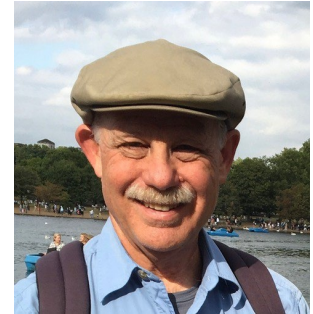
## **What is Scout-O-Rama?**

Scout-O-Rama is a fun event for the whole community to showcase Scouting. Over 120 interactive, hands-on Scouting activities will be on display outdoors hosted by local Scout groups. Over 6,000 participants are expected to attend over the course of the day.



# Letter from Scout-O-Rama Chair

The 2024 Scout-O-Rama is right around the corner. Silicon Valley Monterey Bay Council brings all of its programs together: Cub Scouts, Scouts BSA, Venturing, Sea Scouts, and Exploring in its biggest event of the year. The units get to show off and share with each other, but, best of all, it is open to public. Everyone can join in the fun. Units and our community partners provide displays, opportunities to challenge participants skills, stretch their imagination and explore their interests.



SOR only happen when our units step up and share what they do, and who they are, with the community. Some units have built long lasting traditions, providing the same type of program for years. We look forward to seeing these successful programs again. New participating units can create their own display or our experienced organizing committee can give ideas to guide you toward a successful presentation. If you are building your unit, this is a great place to get ideas and meet other scouters who can be resources for you. Game ideas, high adventure ideas, craft ideas, challenge events, and pine wood derby to blacksmithing are all available to explore.

We do have guidelines which are outlined in this Guidebook. Please be mindful of the deadline dates to register, have your booth program reviewed and the set up and take down times. Please remember to review the Guide to Safe Scouting, as this document guides the safety rules we will follow in conducting this program.

Thanks to our organizing committee, who see to it that every detail of the event comes off successfully and everyone has a safe and joy filled experience. Thanks to all of the units who organize, set up and carry out each booth activity. They are proud to display their best and have everyone share in the experience. Especially, I want to give thanks to our sponsors who help defray the costs of putting on this event and allow all of this joy to happen. All of this is supported by our professional staff who operate in the background to ensure our program's success.

Yours in Scouting

Dan Brady

Scout-O-Rama Chairman, 2024





# What is Scout-O-Rama?

Scout-O-Rama is the South Bay's largest public showcase of Scouting, featuring over 120 interactive, hands-on "booths" filled with fun and play hosted by local Units like yours and community partners. We expect over 7000 active participants at any one time from young children to the young at heart this year. Everyone is invited to be a Scout for a day at Scout-O-Rama!

Scout-O-Rama is always the Saturday before Mother's Day so mark it on your calendar now!

## **A few ways you may have fun being a Scout for a day:**

Make & Blast off a Water Rocket \* Walk a Monkey Bridge \* Play life-Size Chess, Box Hockey & Jenga \* Make Crafts Galore \* Shoot a Bow & Arrow \* Throw a Tomahawk \* Shoot a BB Gun \* Run an Obstacle Course\*

**Saturday, May 11, 2024 from 10 am to 4 pm**

**History Park at Kelley Park**

**1650 Senter Road, San Jose, 95112**

Cost is \$10 per family. See page 12 for details on how to get yours.

Enjoy food for sale from a variety of unique food trucks.

**Website: [svmbc.org/activities/sor/](http://svmbc.org/activities/sor/)**



# Location & Parking Information

## Location

History Park is located at the south end of Kelley Park at the corner of Senter Road and Phelan Avenue.

Through 32 original and reproduction homes, businesses and landmarks, History Park reveals Santa Clara Valley's past. Complete with paved streets, running trolleys and an old-fashioned ice cream shop, this 14-acre site offers the charm and ambiance of times gone by.

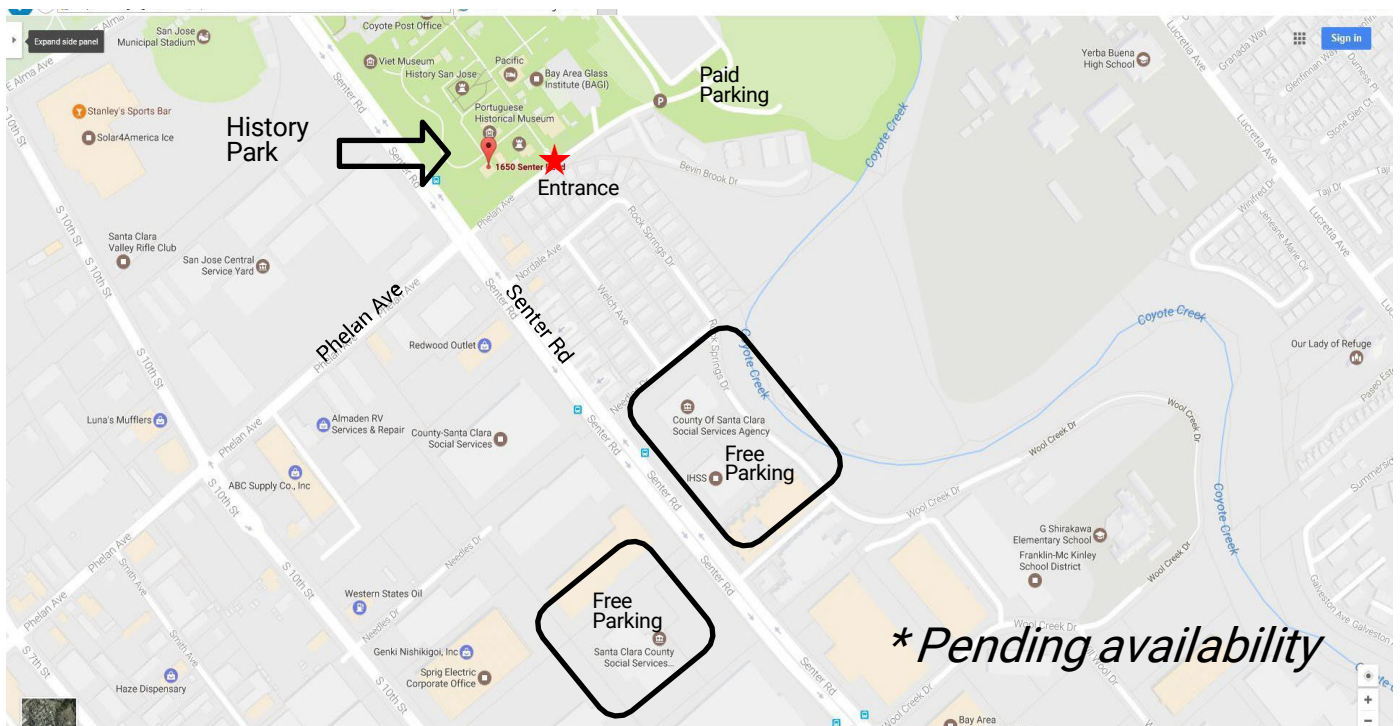
Check out the [google street view](https://www.historysanjose.org/plan-your-visit/history-park/) from their website for a better idea of the space: [historysanjose.org/plan-your-visit/history-park/](https://www.historysanjose.org/plan-your-visit/history-park/)



## Parking

There is a paid lot adjacent to History Park that holds 250 cars at \$10 per car. This typically fills quickly.

Free parking is available at 1870, 1888 and 1919 Senter Road, south of History Park (at Needles & Senter) and will be marked with sandwich boards. +





# Booth Information

All booths are operated by Scouts, adult volunteer leaders and Scouting's community partners. All booths are open to attendees and booths are not allowed to sell anything (except for food trucks) are allowed at Scout-O-Rama. Every unit is invited and encouraged to host a booth.

**Booth registration opens on February 1<sup>st</sup>. Registration closes on April 1<sup>st</sup> at 5:00 PM**

Booth Registration Link Here:

To ensure variety, only 1 or 2 booths of a specific activity will be allowed, so make sure to sign up early!



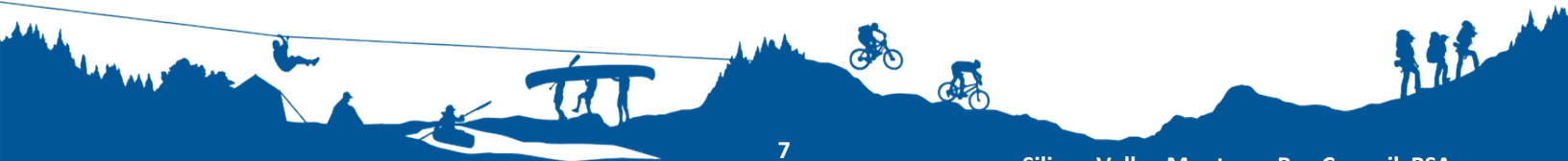
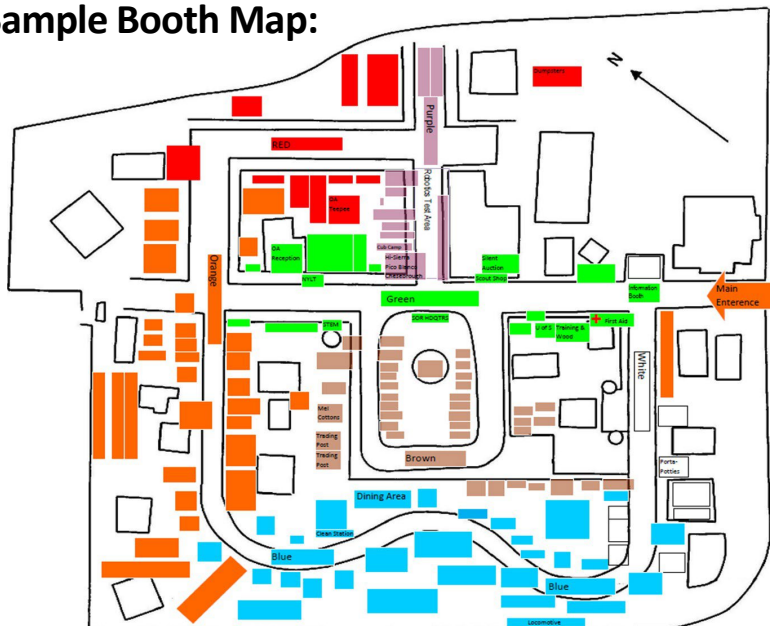
## Tips for a Successful Booth

- 1) **Determine a theme.** Focusing on something fun that Scouts get to do is a good place to start. A merit badge or adventure is also a good place to start. If you need help coming up with ideas, check out the registration form to see what the committee suggests.
- 2) **Get everyone involved.** Let the Scouts learn by involving them in the planning. Good ideas can come from Troop parents and adult leaders, but let the Scouts have the final vote.
- 3) **Make it attractive and alive.** Use color banners, drawings, photos, etc., to draw the crowd in closer, to participate or learn more. This will let your Scouts explain or demonstrate what is going on in your booth. A Scout-run booth is best.
- 4) **Provide take-homes or samples.** Everyone likes to take something home. If appropriate, offer free samples of the work being demonstrated, a craft project, or literature on your subject. Remember no food samples can be given.

## Booth Guidelines

- It is against the Health Code to prepare and serve food without the proper permits.
- Please ensure that whatever activity you are planning for your booth complies with the Guide to Safe Scouting and is not on the list of prohibited activities. ([scouting.org/health-and-safety/gss/](https://scouting.org/health-and-safety/gss/))
- Activities where participants strike at each other or throw objects at each other are prohibited.
- Booth Size is approximately 10 ft x 10 ft, although larger booths may be accommodated. Let us know if you need more space.
- Specific locations may be requested and we will do our best to accommodate, but final locations will be decided by the Scout-O-Rama committee.
- Access to electricity and water is not guaranteed. Please let us know if your booth needs either.
- There are some activities that, due to their elevated level of risk, will require a risk review prior to approval. These include activities with sharp objects (e.g., knife and axe use, etc.), activities that involve projectiles (e.g., wrist rockets, bb guns, archery, etc.), and activities in which individuals are off the ground. (e.g., climbing, slack line, monkey bridges, towers, etc.). As a part of this review, you will be asked to submit a safety plan that will be reviewed by the risk management committee to help ensure the activity is appropriate for Scout-O-Rama.
- We will also conduct an onsite inspection prior to the start to ensure that all safety practices are in place.

### Sample Booth Map:



# Booth Ideas

Scout-O-Rama is your opportunity to highlight the fun of Scouting! The best booths are interactive, fun, and showcase what the Unit likes to do. Here are some sample activities that have been put on in the past to help inspire your booth.

Activity	Activity	Activity
3 on 3 Basketball	Giant Checkers	Paracord Braiding
Amateur Radio	Giant Chess	Person Crawling
Angry Birds	Giant Jenga	Physics Games
Archery	Giant Pool Table	Pinewood Derby
Backpack Cooking	Human Foosball	Pioneering Skills
Balloon Powered Cars	Jacks	Pioneering Race
BB Gun Range	Jousting	Pretzel Bird Feeder
Bean Bag Game	Kim's Game	Rain Gutter Regatta
Blacksmithing	Knot Tying	Robotics
Boulder Wall	Lashings	Rock Toss
Box Hockey	LED Throwies	Rocks & Minerals
Bubbles	LNT Amazing Race	Rubber Band Guns
Carnival Games & Fun	Lumberjack Saw	Sand Painting
Catapult	Make a Survival Kit	Scooter Races
Chess	Make a Woggle	Slacklining
Colored Sand Art	Make Your Own Rope	Slime / Silly Putty
Cornhole Game	Map & Compass	Sling Shots
Crazy Rope Ladder	Metal Forge	Solar Car Racing
Demo Tent Set up	Minute to Win It	Space Derby
Disability Awareness	Monkey Bridge	Stamp Collecting
Dutch Oven Cooking	Nerf Gun Target	Stilts & Can Walkers
Face Painting	Obstacle Course	Straw Rockets
Fingerprinting	Orienteering	String Art
Fire Starter Kits	Origami	Survival Skills
First Aid Kits	Outdoor Safety	Tomahawk Throw
First Aid Skills	Paper Airplanes	Wall Climbing
Fishing	Paper Bag Kite	Water Balloons
Geocaching	Paper Rocket	Water Rockets

Please ensure that whatever activity you are planning for your booth complies with the Guide to Safe Scouting and is not on the prohibited activities list. ([scouting.org/health-and-safety/qss/](https://scouting.org/health-and-safety/qss/))





# Set-Up Schedule

## **BOOTH SET-UP\***

Saturday 6:30 AM – 8:00 AM

We recommend one driver drops off booth supplies and parks car while others set up the booth

If you park and leave your car, please place a note in the window with your name and cell phone number if we need to reach you to move your vehicle.

**No vehicles will be allowed in to the park after 8:00 AM**

Your booth **MUST** be set-up and ready at 9 AM for your safety inspection.

\* Friday Night Set-Up may be available pending confirmation from History Park.

## **SCHEDULE**

- 8:30 AM – all vehicles must be out of History Park
- 9 -10 AM – Booth Safety Inspection by Risk Management Team
- 9:45 AM – PARADE OF FLAGS – Starts at the main gate and travels through the park
- 10:00 AM – Opening Ceremonies
- 10:00 AM – 4:00 PM – Enjoy Scout-O-Rama
- 4:00 PM – upon Police approval, car allowed in for clean-up (when foot traffic is minimal)

***All pop-ups need to be weighted or anchored per fire code.***

**ANCHORING:** For those anchoring their booth (especially pioneering demonstrations), stakes can be used if they do not go into the ground more than ten inches. Deeper anchoring needs to be onto trees, the instructions for wrapping trees from friction burns are to use the materials: 4' to 5' in width carpet strips, 2" x 4" or 2" x 6" wood, Duct Tape, and Rope; using these items place top-side carpet against the tree, and then secure boards onto carpet with rope/duct tape.

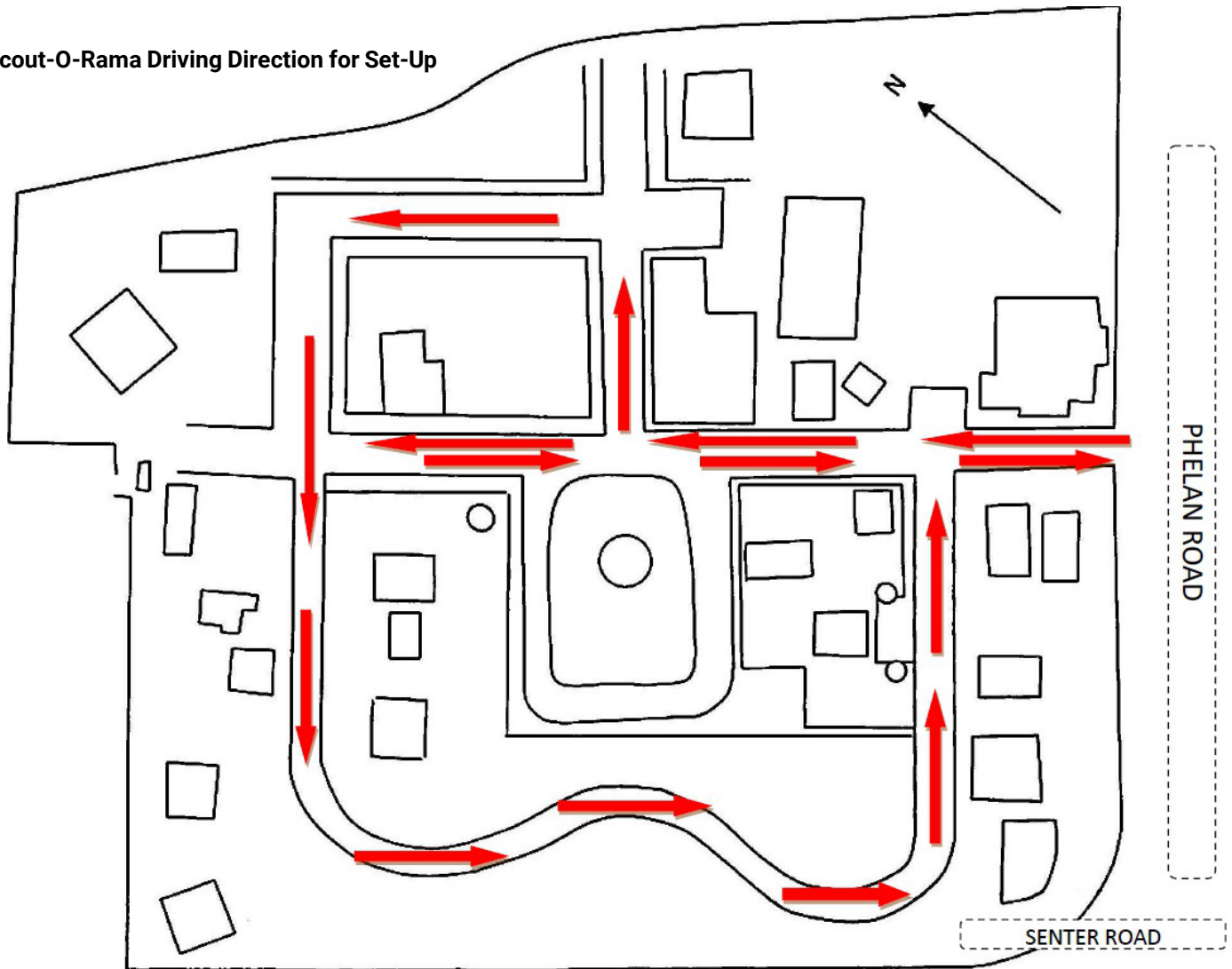
**FOOD DEMONSTRATIONS:** For those doing a food demonstration booth – please remember that health department restrictions prevent you from giving out any kind of sample or taste of your demonstration.

Unless previously arranged, no electrical or water hook up will be available. If you are using water or electricity, be sure to bring your own extension cords and hoses (and materials (e.g., tape) to fasten them to the ground to prevent tripping hazards).



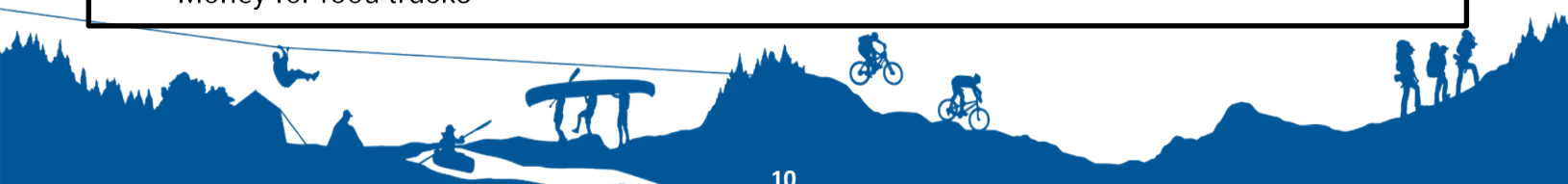
## Driving Map & Things to Bring

## Scout-O-Rama Driving Direction for Set-Up



## REMEMBER TO BRING

- Pop-Up tent for shade, table(s), chair(s),
- weights for any loose papers on tables
- Weights or stakes for pop-ups
- Safety equipment if needed for your booth
- Visible sign advertising your unit & activity
- Your Scout-O-Rama Card to get in
- Full water bottle
- Sunscreen or hat
- Hayfever medicine if needed. (The park has big fields of grass.)
- Money for food trucks





# Parade of Flags

The annual Parade of Flags is how we kick-off the event. The Grand Marshall will be leading the parade. They will start us off at 9:45 near the main gain. Please line up at the main gate to participate. Bring your Unit flag and any other appropriate flags (American, patrol, den, etc) to join in!





# Scout-O-Rama Tickets

## Getting your Tickets

This year we are going digital! Tickets will be **sold online** starting on **March 2<sup>nd</sup>**. One registration will be needed for every family attending.

### **Tickets: \$10 for the whole family.**

- \$3 off per scout family when buying for the Pack, Troop, Crew, Ship, or Post.

By moving to online ticket sales it will eliminate the need for a physical card and make attending Scout-O-Rama easier and without a ticket to lose track of.

Details coming soon for how to get your tickets!

## What about the coupon card fundraiser?

We are not continuing the coupon card fundraiser this year. The Scout-O-Rama committee reviewed the feedback and results of the last few years and determined that many units do not see the sale as a viable fundraiser (especially when popcorn is such a successful one) and there has been waning interest in the coupons offered as part of the card. As such, the Scout-O-Rama committee decided to forgo the Camp Card Sale as a fundraiser and instead focus on the Scout-O-Rama event and modernizing our ticketing system.

For those that have participated in the camp card sale in the past, we appreciate your efforts over the years and encourage you to try out popcorn online available all year long!



# Contact Us

**Scout-O-Rama Volunteer Chairman:**

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**Scout-O-Rama Staff Advisor:**

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**Risk Management Chairman (Booth Safety Questions:)**

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